# Automatically Building a One and a Half Story Roof

### KB-00358

The information in this article applies to:



## QUESTION

I want to create a Cape Cod style house, sometimes called a story and a half or an attic loft. How can I create this in Home Designer?



### ANSWER

There are two ways to create a Cape Cod style house; with the roof sitting directly on top of the 1st story walls or with the roof sitting on knee walls a set distance above the second story floor.

For the purposes of this example both techniques start with a 30' x 40' building.

#### To build a second floor with gable walls

1. From the menu select **Build> Floor> Build New Floor** 

	New Floor			
Deri	ive new 2nd floor pla	an from the 1st floo	or plan	
	Move the roof o	ver the highest floo	or up	
	Step floor/ceiling	elevations to mat	ch existing floor	
O Mak	e new blank plan for	the 2nd floor		

- 2. In the New Floor dialog, choose the option to Derive new 2nd Floor plan from the 1st Floor plan, and click OK.
- 3. In Home Designer version 10 and newer programs, this will then display the Floor 2 Defaults dialog. Click **OK** in this dialog without making any additional changes at this time.
- 4. On the newly created Floor 2, use the **Select Objects** tool to click on the left wall of your rectangular structure, then click on the **Open Object** edit button.
- 5. On the Roof panel of the **Wall Specification** dialog, check the box next to **Full Gable Wall**, then click **OK** to close the dialog and apply your change.

2		Wall Speci	fication	
General	Roof Options			
Roof		✓ Full Gable Wall		
Materials		High Shed/Gab	le Wall	
		Knee Wall		
		Extend Slope D	ownward	
	Pitch Options			
	Pitch:	8" (D)	in 12	
		Upper Pitch		
	Upper Pitch:	6"	in 12	
	Start at Height:	238 3/8"		
	In From Baseline:	0"		
	Overhang	194	-201	
	Length:	18" (D)		
			OK	Cancel Help

6. Repeat this process for the right wall on your second floor as well.

If the design calls for the roof to be built directly off of the 1st floor walls but retain a usable attic space, you will need to generate roof planes that ignore the top floor.

#### To build a roof ignoring the top floor

- 1. From the menu click **Build> Roof> Build Roof**.
- 2. in the **Build Roof** dialog, on the Roof panel, put a checkmark in the option to Ignore Top Floor.

		Build Roof	×
Roof	Build		
Materials Roof Styles		✓ Ignore Top (2nd) Floor	
	Specifications		
	Pitch (in 12):	8*	
	Minimum Alcove Size:	36"	
	Eave Overhang:	18"	
	Gable Overhang:	18"	

**Note:** In Home Designer Pro this setting is located near to the center of the dialog rather than the top.



If the plan design calls for a roof structure that is built up to a specific height on knee walls, you will need to adjust the height of the second floor prior to building roof planes.

#### To adjust the second floor

- 1. With the Select Objects tool active, click inside of the 2nd floor room to select it and click the **Open Object** edit button.
- 2. In Home Designer version 10 and newer programs, on the Structure panel of the **Room Specification** dialog, set the **Finished Ceiling Height** to that which you want the exterior walls to be, then click **OK**.

For the purposes of our example, we will set this to 24".

		Room Spe	ecification	
General	Absolute Elevations			7
Structure	Floor Above (A):	152 3/4"	✓ Default	B.J
Moldings Fill Style	Ceiling (B):	147 1/4"	Default	т Гск
Materials	Floor (C):	121 3/4"	✓ Default	í l
	Floor Below (D):	0*	Default	
	Relative Heights			
	Rough Ceiling (E):	25 1/2"	Default	H
	Finished Ceiling (F):	24"	Default	
	SWT To Ceiling (G):	1/2"	📃 Default	
	Ceiling Below (H):	109 1/8"	✓ Default	
	Stem Wall (I):	37 1/2"	✓ Default	
	SWT = Stem Wall To	р		

The appearance of the dialogs may vary, depending on what version of Home Designer you are using.

In Home Designer version 9.0 and prior, the **Ceiling Height** value needs to be adjusted on the General tab, and you will want to be sure that the (D), which stands for Default, is removed from the Ceiling Height field.

- 3. Select **Build> Roof> Build Roof** from the menu to display the **Build Roof** dialog.
- 4. Uncheck **Auto Rebuild Roofs** so that the program will not automatically rebuild the roof if you make future changes that affects the roof, such as to exterior wall positions or ceiling heights.

The Auto Rebuild Roofs feature is not available in Home Designer Essentials version of the software.

5. Specify the pitch, Cape Cod roofs typically have pitches of 8:12 or greater.

• If you are using Home Designer Pro, check the box by **Build Roof Planes**.

6. Click **OK** to close the dialog and generate a roof.

Now that we have created our roof at the correct height for our story and a half structure, we are ready to set the Finished Ceiling Height back to its default value.

#### Resetting the finished ceiling height

- Use the Select Objects tool to click inside of the second floor room, then click the Open Object edit tool to again display the Room Specification dialog.
- 2. On the Structure panel, place a checkmark in the **Default** field next to Finished Ceiling Height.

		Room Spe	ecification	
General	Absolute Elevations			(/
Structure	Floor Above (A):	236 3/8"	✓ Default	
Moldings Fill Style	Ceiling (B):	230 7/8"	✓ Default	
Materials	Floor (C):	121 3/4"	✓ Default	
	Floor Below (D):	0"	✓ Default	
	Relative Heights			CK
	Rough Ceiling (E):	109 1/8"	✓ Default	
	Finished Ceiling (F):	107 5/8"	Default	
	SWT To Ceiling (G):	109 1/8"	Default	
	Ceiling Below (H):	109 1/8"	✓ Default	
	Stem Wall (I):	37 1/2"	✓ Default	
	SWT = Stem Wall To	p		

3. Click **OK** to close the dialog and apply the change.



Dotted lines display on the plan indicating where the ceiling planes intersect the roof.

4. Select **3D**> **Create Camera View**> **Dollhouse View** \* to see the results.



\*Dollhouse view is not available in Landscaping and Deck Designer version of the software.

5. You are now ready to furnish the area, or take the information that you have learned in this article and apply it to your own design.

