

NVIDIA Control Panel

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Manage 3D settings

Global Settings

Program Settings

Settings:

Feature	Setting
Anisotropic filtering	Application-controlled
Anisotropic mip filter optimization	On
Anisotropic sample optimization	On
Antialiasing settings	Application-controlled
Conformant texture clamp	Use hardware
Error reporting	Off
Extension limit	Off
Force mipmaps	None
Multiple graphics card acceleration	Multiple display performance mode
Negative LOD bias	Allow
Texture Filtering	Performance
Threaded optimization	Auto
Transparency antialiasing	Off
Trilinear optimization	On
Triple buffering	Off
Vertical sync	Use the 3D application setting

Description:

This listbox contains all of the features you can adjust on your NVIDIA GPU-based graphics card. You can change the setting of a feature using the dropdown listbox beside the feature name.

Typical usage scenarios:

- Default 3D settings for your applications